48th Southern Junior Championship Blessings Golf Club, Johnson, AR August 12-14, 2020 Notice to Players

FORMAT, PLAYOFF, PRIZES

54 holes of stroke play. After 36 holes, the field will be cut to the low 48 scores and ties for the final round.

A sudden death playoff will be used to determine the winner. Players are responsible for making themselves available in the scoring area to receive playoff instructions. SGA will determine the playoff hole(s). The name of the Champion will be inscribed on the *Perry Adair Trophy*. Champion receives the Calamity Jane Putter. Medals will be awarded to the top three players. A tie for second and third place medals will be broken using the USGA recommended scorecard playoff procedure (last 9 holes, last 6 holes, last 3 holes, 18th hole).

State Team Competition – All U.S. players are automatically entered into The State Team competition. Each state is comprised of the low four players from the same state. State residency is determined by the player's home address listed on their entry application. The State Team winner is determined after the first 36 holes of play. Each of the winning team members receives an award. In the event of a tie, the aggregate score of all team members from round two will be used. If there is still a tie, then round one aggregate score is used.

TEES TO PLAY

All players will play from the SGA tee markers.

OUT OF BOUNDS

Defined by the line between course-side points, at ground level, of:

- White stakes
- Black iron fence posts
- Road curb on #9, #12, #13, #14

DROPPING ZONES

As an additional relief option under the applicable rule, the following Dropping Zones are provided.

Hole #18: A player may use the nearest Dropping Zone, even if nearer the hole, for the following situations behind #18 green: Interference by the clubhouse, patios, decorative plantings, cart path and red penalty area beyond the blue dots, turf beyond the cart path and for the digital scoreboard/tent.

OBSTRUCTIONS

Immovable:

a) All roads and paths on the course even if not artificially surfaced are treated as immovable obstructions for which free relief is allowed under Rule 16.1.

b) Birdhouses and their support posts.

c) The clubhouse, patios, decorative plantings, cart path and turf beyond the cart path behind #18 green is treated as one immovable obstruction.

TEMPORARY IMMOVABLE OBSTRUCTION – DIGITAL SCOREBOARD

Hole #18: Digital scoreboard and tent tied together using Blue dots is a Temporary Immovable Obstruction. A player may use "either side" relief when proceeding under this rule or use the nearest Dropping Zone.

CART PATHS AND RED PENALTY AREAS

There is no free relief from cart paths located inside a Red Penalty Area. When a cart path is located adjacent to a Red Penalty Area in the General Area, when taking the two-club length relief option, a player must first drop on the cart path. Once the ball is in play, a player may elect to take relief from the cart path if interference exists.

PACE OF PLAY

Groups out of position and over the allotted pace time will be warned that individuals in the group are subject to being timed. See Pace of Play policy online for timing procedure and scorecard for pace of play timing guidelines. Penalties are applied to individuals, not to the group. Note that a group out of position but within its time limit may be unofficially asked to close the gap.

WEATHER EVACUATION AND RESTROOMS

In the event of a weather suspension, proceed to the nearest evacuation site using the map on your hole location sheet. All practice areas are closed during a suspension of play for a dangerous situation until the Committee declares them open. Restrooms are located on #4 green/#16 green, #10 tee/#12 green, and clubhouse.

RULINGS

In case of a ruling, call the SGA at 303-931-2621. A rules official will be dispatched to your location.

SCORING AREA

The scoring area is in the Short Game Facility. A player has exited the scoring area when he leaves the room.

RULES COMMITTEE

John Luffey (Chairman) Brian Scheufler Adam Powell Jim Brown Jeremy Gardner Andy Priest